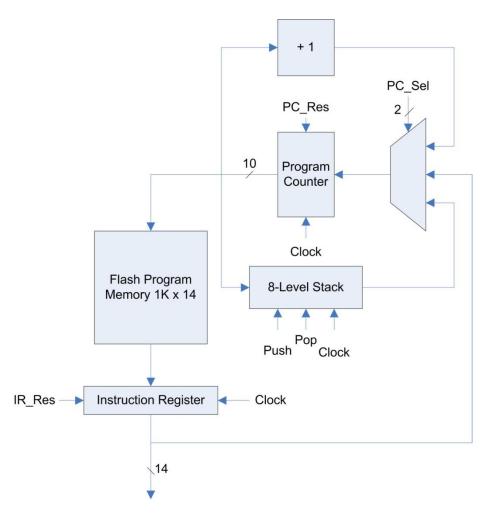
# University of Jordan Computer Engineering Department CPE439: Computer Design Lab

#### Experiment 5: Program Memory Module

It is required to construct and test a Verilog module for a program memory suitable for incorporation in your PIC16F84A design. You should use modular design where you start by building and testing low-level modules using the library modules defined in **Lib439.v**, then use the low-level modules in larger modules. You can also reuse some of the modules that you have designed in previous experiments. The following figure shows the design of this program memory module.



This module should have Verilog code similar to the following code:

```
module ProgramMemory(IR_Data, Clock, IR_Res, PC_Res, PC_Sel, Push, Pop);
output [13:0] IR_Data;
input Clock;
input IR_Res, PC_Res;
input PC_Sel; //0: PC+1, 1: IR_Data[9:0], 2: Stack
input Push, Pop;
// implementation details are left to the student
...
endmodule
```

### **Flash Program Memory**

The flash program memory should be implemented using behavioral modeling as follows:

```
//
// Flash Program Memory, 1K x 14 bits
//
module FlashProgramMemory(Dout, addr);
   output [13:0] Dout;
   reg [13:0] Dout;
   input [9:0] addr;
   reg [13:0] MA [1023:0]; //Storage array
   initial begin: InitContents
    // initialize the machine code of your instructions here
    MA[0] = 14'b00000000000;
   end
    always @(addr) #8 Dout = MA[addr];
endmodule
```

### 8-Level Stack

The 8-level stack module should include stack pointer, incrementer, decrementer, and memory array. The memory array should be implemented using behavioral modeling as follows:

```
//
// Stack memory array, 8 x 10 bits
//
module StackMemoryArray(Dout, clock, wt, addr, Din);
output [9:0] Dout;
reg [9:0] Dout;
input clock, wt;
input [2:0] addr;
input [9:0] Din;
reg [9:0] MA [7:0]; //storage array
always @(addr or MA[addr]) #4 Dout = MA[addr];
always @(posedge clock)
if (wt == 1)
    #1 MA[addr] = Din;
endmodule
```

## Report

Your report should include detailed design, Verilog code for all modules including your test modules, and timing diagram that demonstrates the correct operation of your design. To demonstrate the correct operation of you design, initialize the Flash program memory using the following data:

MA[0] = 14'b0000000000000; MA[1] = 14'b00000000000000; MA[2] = 14'b000000000000000; MA[4] = 14'b00000000000111;

Then test your design using the input signals shown in the following table.

Clock	IR_Res	PC_Res	PC_Sel	Push	Рор
0 to 1 to 0	1	1	00	0	0
0 to 1 to 0	0	0	00	0	0
0 to 1 to 0	0	0	01	1	0
0 to 1 to 0	0	0	10	0	1
0 to 1 to 0	0	0	00	0	0